

Methodology - Supplemental Material

The color FAF image was first transformed in a 32-bit gray-scale image and then converted to a 8-bit gray-scale image. Since the color FAF has 8-bits of depth for each color channel, the 32-bit single channel grayscale image is computed as the average of the color channels in the original image, as follows:

(1)

$$\text{Grayscale image} = m * \text{AVERAGE}(R, G, B) = m * (R/3 + G/3 + B/3) = \\ m/3 * (R + G)$$

where m is the rescaling factor used in the histogram stretching, and depends on the maximum value of $\text{AVERAGE}(R,G,B)$. Assumed "MAX" be the maximum value of $\text{AVERAGE}(R,G,B)$, then:

(2)

$$m = 255/\text{MAX}$$

Since "MAX" is always ≤ 255 , m is always ≥ 1 . To simplify, we can define $w1 = m/3$, and rewrite:

(3)

$$\text{Grayscale image} = w1 (R + G)$$

Finally, in order to optimize the visualization of those regions where the REFC is absent or the AF is mainly due to the presence of GEFC, a “subtraction” function was performed, subtracting the “green channel” of the color FAF image from the obtained gray-scale FAF image, to yield the 450-RF image, as follows:

(4)

$$450\text{-RF} = \text{Gray-scale image} - G = w_1 (R + G) - G = w_1 R - (1 - w_1) G = w_1 R - w_2 G$$

where $w_2 = (1 - w_1)$.

To summarize, this image processing masks those regions which have one of these characteristics:

- $R=0$.
- $G \geq (w_1/w_2) R$

Where w_1/w_2 has a median value of 1.4 (IQR: 1.2-1.6) in our study cohort.

By using this approach rather than simply using the red channel of the color FAF image, all those regions where the intensity of the REFC is 0 and/or the AF is mainly due to the presence of GEFC are thus masked.